

**2019 Merit Badge Sign-Up**    Name \_\_\_\_\_ Troop \_\_\_\_\_

**Check the Merit Badges that you would like to participate in, and return this sheet to your Leader.**

9:00-9:50am
Athletics
Camping
Chemistry
Citizenship in the World <input type="checkbox"/>
Emergency Preparedness <input type="checkbox"/>
Environmental Science <input type="checkbox"/>
Kayaking
Nature
Pottery
Reptile and Amphibian Study
Swimming <input type="checkbox"/>
Woodcarving

10:00-10:50am
Bird Study
Citizenship in the Nation <input type="checkbox"/>
Communication <input type="checkbox"/>
Engineering
Fishing
Insect Study
Leatherwork
Mammal Study
Personal Fitness <input type="checkbox"/>
Pioneering
Rowing
Swimming <input type="checkbox"/>
Textiles

11:00-11:50am
American Heritage
Archeology
Environmental Science <input type="checkbox"/>
Forestry
Geology
Kayaking
Leatherwork
Home Repairs
Space Exploration \$
Sports
Swimming <input type="checkbox"/>

2:00-3:20pm
Art
Automotive Maintenance and Farm Mechanics
Camping <input type="checkbox"/>
Cit. in the World <input type="checkbox"/>
Communication <input type="checkbox"/>
Exploration
Inventing
Nuclear Science
Plant Science
Weather
Woodcarving

**Keep in mind, if choosing one of the badges below, they are a longer class period time.**

9:00-10:20am
Archery
Canoeing
Cooking <input type="checkbox"/>
Metalworking \$
Lifesaving <input type="checkbox"/>
Rifle
Search and Rescue
Shotgun
Theater

10:30-11:50am
Archery
Climbing
Cooking <input type="checkbox"/>
Lifesaving <input type="checkbox"/>
Moviemaking
Plumbing
Rifle
Shotgun
Game Design

Special Programming
Trexler Rangers (Wed @ 1:45)
COPE(Daily, After Lunch)
Operation First Class (All Day)
Whitewater Excursion (Wed- Noon-5)
BSA Lifeguard (9-11:50 and 2-5)
<b>One Day Badges</b>
Pulp and Paper (Monday @ 7:30pm)
Scouting Heritage (Monday @ 7:30)
Fingerprinting (Thurs @ 7:30pm)
Basketry (Mon and Friday @ 1-2) \$
Veterinary Medicine (Thurs. Evening)

3:30-5:00pm
Cit. in the Nation <input type="checkbox"/>
First Aid <input type="checkbox"/>
Inventing
Music and Bugling
Oceanography
Painting
Robotics \$
Welding
Wilderness Survival

-Denotes Eagle Required \$-Denotes Extra Costs