

2020 Camp Trexler Merit Badge Sign-Up Name _____ Troop _____

Check the Merit Badges that you would like to participate in, and return this sheet to your Leader. Leaders can sign Scouts up for badges online at minsitrails.org - *Online Registration is NOT required for badges other than Welding/Metalworking*

E - Denotes Eagle Required \$ - Denotes Extra Costs * - Denotes Extra Programs to Attend PR - Denotes Pre-Registration/Signup Online

9:00-9:45am	10:00-10:45am	11:00-11:45am	2-2:45pm	3-3:45pm
Citizenship in the Nation - E	Archeology	Astronomy *	American Heritage	Automotive Maint/Farm Mechanics
Citizenship in the World - E	Fish and Wildlife Management	Citizenship in the Nation - E	Art	Bird Study
Crime Prevention	Law	Citizenship in the World - E	Communication	Camping - E
Environmental Science - E	Leatherwork \$	Emergency Preparedness - E	Engineering	Communication
Game Design	Pioneering	Environmental Science - E	Exploration *	Home Repairs
Indian Lore	Rowing	Fire Safety	Inventing	Insect Study
Kayaking	Swimming - E	Forestry	Oceanography	Mammal Study
Nature	Weather	Kayaking	Plant Science	Music
Pottery	Woodcarving \$	Leatherwork - \$	Plumbing \$	Nuclear Science
Reptile and Amphibian Study		Pottery	Textiles	Painting
Swimming - E		Swimming - E	Traffic Safety	Safety
Woodcarving - \$				Scouting Heritage
				Wilderness Survival *

9:00-10:20am	10:30-11:50am	Special Programming	One Day Badges
Archery - \$	Archery - \$	Trexler Rangers (Wed @ 1:45)	Pulp and Paper (Tues @ 4pm)
Canoeing	Climbing	COPE(Daily, After Lunch)	Fingerprinting (Tues @ 4pm)
Chemistry	Cooking - E	Operation First Class (All Day) \$	
Cooking - E	Lifesaving - E	Whitewater Excursion (Wed- Noon-5) \$	
First Aid - E	Moviemaking	Basketry Merit Badge (Mon and Friday @ 1-2) \$	
Fishing	Photography	Blue Mountain Outdoor Adventure (Wed 1-6) \$ PR	
Lifesaving - E	Shotgun - \$	Extra Programs to Attend to Complete Requirements	
Metalworking - \$ PR	Space Exploration - \$	* Search and Rescue Search (Thursday @ 7:15)	Extra Programs: If you're taking multiple badges that have extra programming that overlap, talk with your counselor to see if you're able to make up the requirement, leave to go to the other event, or talk to see what we can work out.
Rifle - \$	Welding - \$ * PR	* Wilderness Survival Outpost (Thursday @ 3pm - Overnight)	
Search and Rescue *		* Astronomy Star Gazing (Thursday @ 9:30pm)	
Theater		* Exploration Trek (Thursday @ 2pm - 5pm)	
		* Welding (You'll be assigned extra welding times throughout the week)	

Reminder: Badges in these two slots are longer.

This list is subject to change - Last Updated 3/16/2020